



Certified Tester Game Testing (CT-GaMe)

Version 1.0.1

Release Notes

On October 21st, 2022, the ISTQB® General Assembly voted on and approved the version v1.0.1 of the Certified Tester Game Testing (CT-GaMe) syllabus. The v1.0.1 syllabus has been developed by the ISTQB® task force for CT-GaMe in accordance with the ISTQB® development process.

The Certified Tester Game Testing qualification is aimed at anyone involved in software testing who wishes to broaden their knowledge of game testing or anyone who wishes to start a specialist career in game testing. The qualification is also aimed at anyone involved in game software engineering who wishes to gain a better understanding of game testing.

The new 1.0.1 CT-GaMe syllabus will be officially launched on November 4th, 2022.

Revision notes for this document

Date	Remarks
October 21, 2022	GA Release